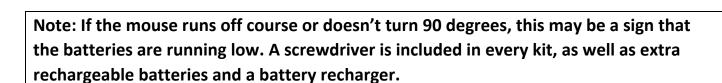# Code & Go Quick Start Guide

Kit Contents:

- 10 Robot Mice
- 220 Maze Walls
- 160 Grid Pieces
- 10 Cheese Wedges
- 30 Tunnels
- 10 Activity Card Sets
- 300 Coding Cards
- 1 Activity Guide
- 1 Battery Charger
- 34 Additional Rechargeable Batteries
- 1 small screwdriver (for assisting with battery changes)
- 1 Quick Start Guide

> **Note: If the mouse runs off course or doesn't turn 90 degrees, this may be a sign that the batteries are running low. A screwdriver is included in every kit, as well as extra rechargeable batteries and a battery recharger.**

Quick Set Up:

1. Snap together a 4X4 grid out of the green maze pieces.
   a. It is easier to construct the grid if all of the green pieces are oriented the same way, (ex: all the "hooks" are on the right and bottom sides of the squares.)
   b. Start with the top row of four and work your way left to right. Repeat until there are four rows.
2. Choose one of the activity cards and set up your grid until it matches the card.
3. Use the buttons on the robot mouse to program a path to find the cheese.
4. It is best to play with the Code & Go kit on the floor or the middle of a large table to keep a wayward mouse from falling.

Fun Ideas:

1. You don't have to use the grid for a maze. Use other materials such as pencils or books to make the walls of a maze.
2. To make easy challenges harder, give extra instructions such as, make the mouse go under all of the tunnels, or the mouse can only turn right/left.

Kit Cleaning Basics

General disinfecting wipes (such as Lysol or Clorox wipes) can be used to wipe clean the plastic pieces and the Robot Mice

Helpful Links:

How to Use Your Code & Go Robot Mouse Activity Set (Quick Video): https://tinyurl.com/y9vmtqpd

Code & Go in the Classroom video: https://tinyurl.com/uvkb89y